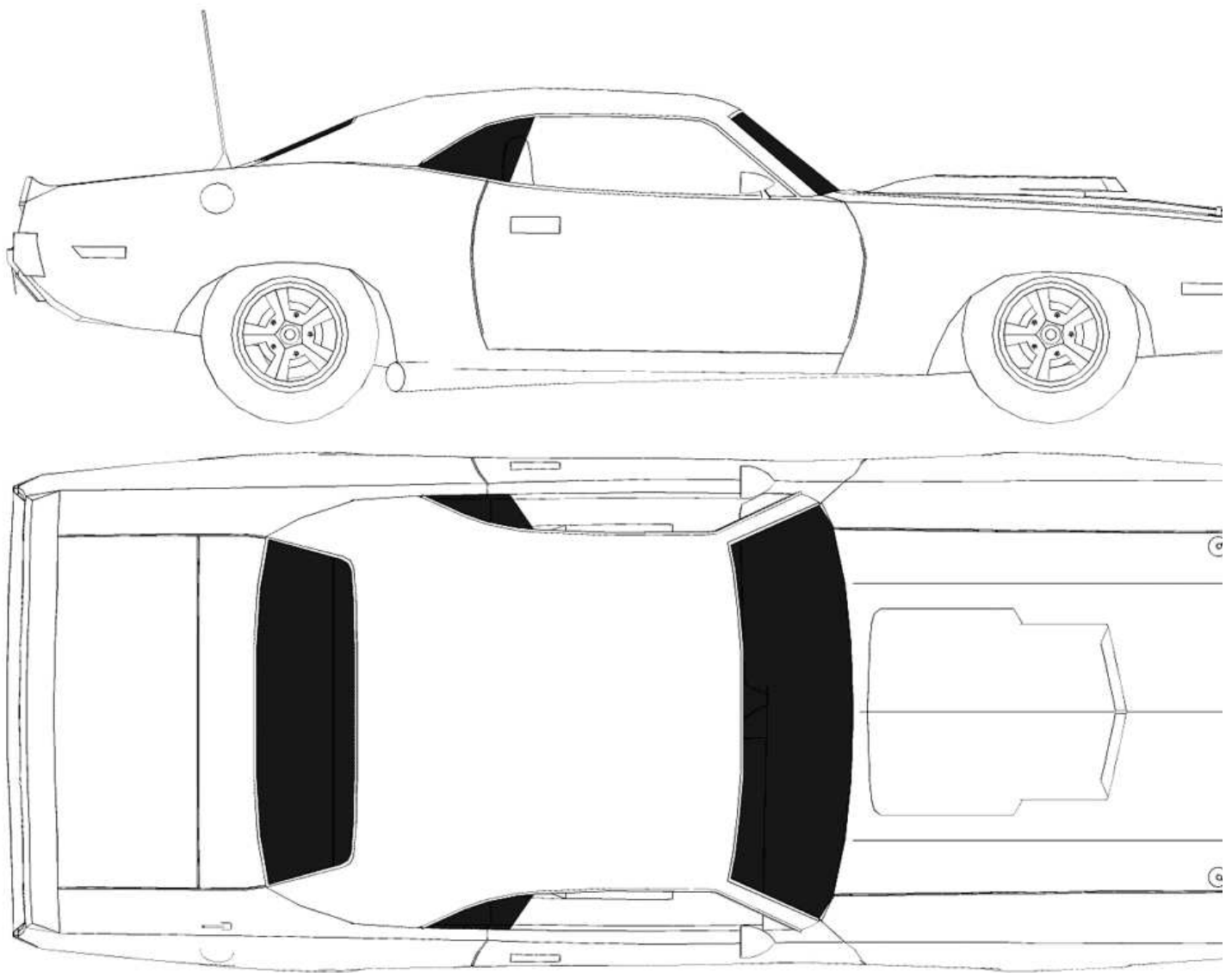


COSC 3P98 Final Project Mark Maraj 2013

My inspiration for the final project was to model a car. I selected a Dodge Challenger at the recommendation of my younger brother.

The animation was completed on Blender. I followed this [Tutorial](#)

The reference images i used are:



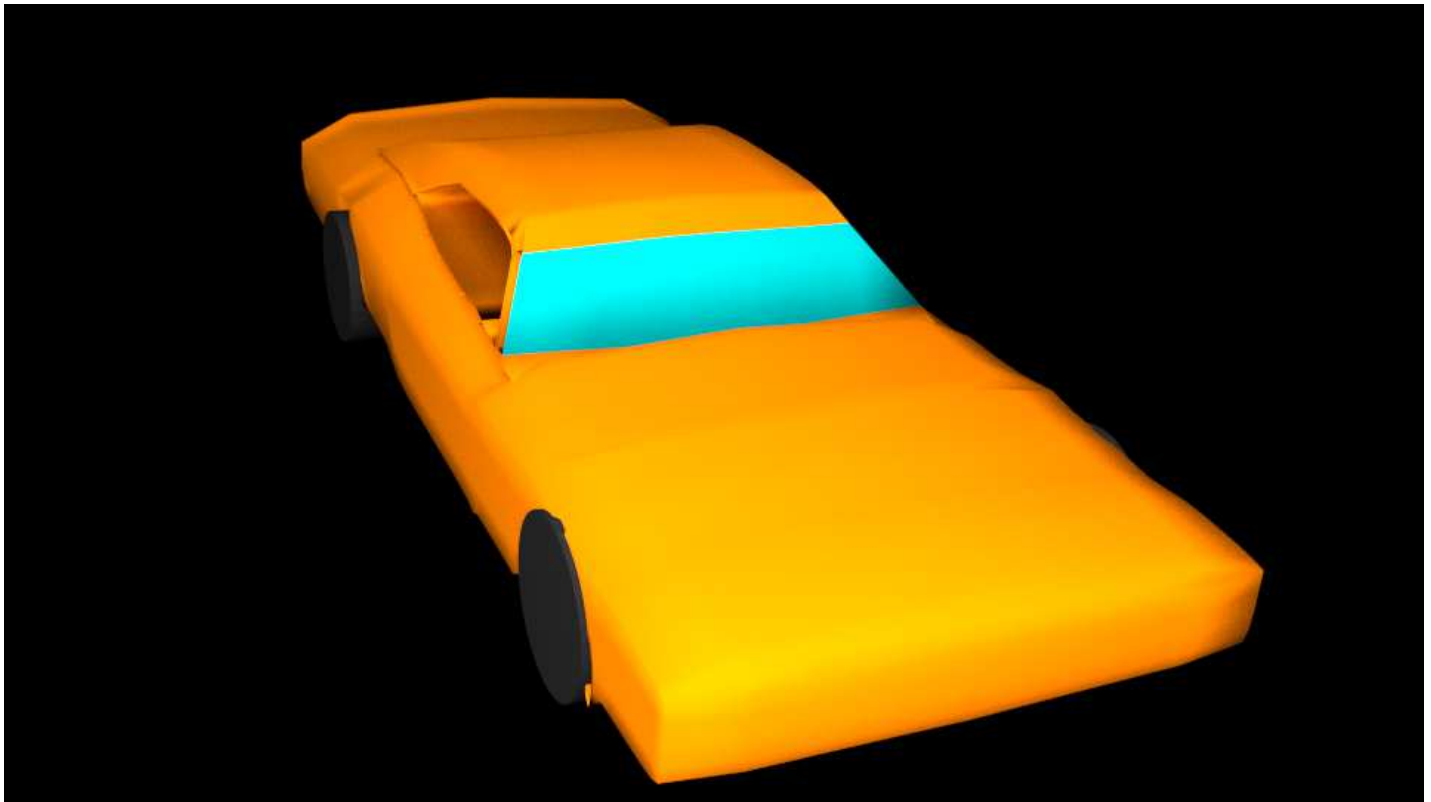
[Available here](#)



The picture references are

[Available here](#)

and ended up with this object



I then continued to work with this object using the knowledge i gained in the tutorial and ended up with this (mid-way)



I then followed this tutorial to animate the car

[Available here](#)

With the idea that I could animate the car

[Over parts of this video](#)

Which resulted in this

[video](#)

I then changed tactics, and to demonstrate ability to add video and sound I used

[This video](#)

As a background

and used an MP3 of Orchestral Suite No. 3 In D Major Bwv 106 as the background music, thereby arriving at this final

[video](#)

Below are some final renders of the car:

